

Axiom-Based Testing and Optimisation with Concepts

Who? Anya Helene Bagge



From?

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Axiom-Based Testing

Why?

- Used instead of or in addition to traditional unit tests
- Traditional unit tests are limited to test cases made by programmer
- Could also be used for testing components, web services, ...

You need:

- **Code** to check (implementation)
- **Concepts** with axioms (specification)
- **Test data** (data generators)

You get:

- Test oracles
- Test drivers
- Unit testing framework integration



Testing Example

How?

- Each axiom is turned in to a **generic test oracle**
- For each implementation, a **test case** is generated
- A **test driver** feeds **generated data** to test cases
- Results are summarised and reported by **unit testing framework**

Dictionary Concept

```
concept Dictionary<Dict, Key, Val> {  
  requires EqualityComparable<Key>;  
  Dict put(Dict, Key, Val);  
  Val get(Dict, Key);  
  bool contains(Dict, Key);  
  
  axiom dict1(Dict d, Key k, Val v) {  
    get(put(d, k, v), k) <=> v;  
    contains(put(d, k, v), k) <=> true;  
  } }  
} }
```



Example Test Oracle

Axioms are translated to test oracles:

dict1 Axiom Oracle

```
template<typename Dict, typename Key, typename Val>
  requires Dictionary<Dict, Key, Val>
  bool dict1(Dict d, Key k, Val v) {

    if(!(get(put(d, k, v), k) == v))
      return false;

    if(!(contains(put(d, k, v), k) == true))
      return false;

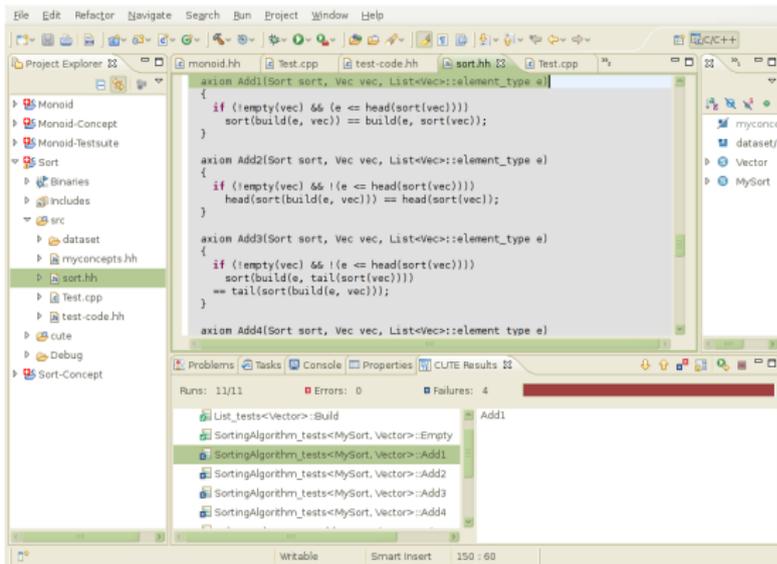
    return true;
  }
}
```



Testing in Practise

Evaluation:

- Experience with Sophus shows usefulness of manual testing
- Limited experience with our C++ tool
- Previous projects have reported success
- JAXT tool for Java is being tested by students



The screenshot shows an IDE window with a C++ source file and a test runner output. The source file contains four axion functions for testing sorting algorithms. The test runner output shows that all tests passed successfully.

```
axion Add1(Sort sort, Vec vec, List<Vec::element_type> a)
{
    if (!empty(vec) && (e <= head(sort(vec))))
        sort(build(e, vec)) == build(e, sort(vec));
}

axion Add2(Sort sort, Vec vec, List<Vec::element_type> a)
{
    if (!empty(vec) && !(e <= head(sort(vec))))
        head(sort(build(e, vec))) == head(sort(vec));
}

axion Add3(Sort sort, Vec vec, List<Vec::element_type> e)
{
    if (!empty(vec) && !(e <= head(sort(vec))))
        sort(build(e, tail(sort(vec))))
        == tail(sort(build(e, vec)));
}

axion Add4(Sort sort, Vec vec, List<Vec::element_type> e)
```

Runs: 11/11 | Errors: 0 | Failures: 4

- List_tests<Vector>::Build
- SortingAlgorithm_tests<MySort, Vector>::Empty
- SortingAlgorithm_tests<MySort, Vector>::Add1
- SortingAlgorithm_tests<MySort, Vector>::Add2
- SortingAlgorithm_tests<MySort, Vector>::Add3
- SortingAlgorithm_tests<MySort, Vector>::Add4



Challenges #1

C++ axioms are restricted to conditional equations

Challenges

- Exception behaviour
- Object-oriented code (can be dealt with using comma operator)
- Local quantifiers

Possible Solutions

- Add extra functions, and use them in axioms
- More powerful formalism / arbitrary code in axioms

Challenge

- Equality when equality is unavailable / expensive

Possible Solutions

- Is dealt with in traditional testing theory, e.g. using observational equality



Challenges #2

C++ axioms are restricted to conditional equations

Challenges

- Functions with side-effects can change test data fed to axioms

Possible Solutions

- No reuse of test data (expensive)
- Always copy data into axioms (perhaps not possible?)

Challenge

- Good for testing != good for rewriting / verification

Possible Solutions

- ?



Axiom-Based Rewriting

Each equational axiom is a potential **rewrite rule**:

- Choose one side for matching, and the other as a replacement

Examples

```
unwrap(wrap(x)) <-> x
```

```
x * (y + z) <-> x * y + x * z
```

```
if(sorted(A))  
  sort(A) <-> A
```



Challenges and Improvements

C++ axioms are restricted to conditional equations

Strategies

For axioms to be useful in rewriting, we must know

- Which axioms are useful
- When they are useful
- What they are useful for

Axiom Classes

- Simplification, propagation, traversal order, do-this-before-that, etc
- User-defined classes and strategies
- Select axioms by name or by class:
 - Do a **bottomup** traversal, and apply all **simplify** rules named **foo**

More:

Propagation, function objects, inlining, integration with other optimisations, concepts outside templates



Papers

Proposed Changes

Using C++ axioms for rewriting and testing:

- Bagge and Haverdaen, 2009: **Axiom-based transformations: Optimisation and testing**. LDTA 2008, volume 238 of ENTCS (2009).

Testing

Using 'standard' axioms for testing:

- Bagge, David and Haverdaen, 2009: **The axioms strike back: Testing with concepts and axioms in C++**. GPCE 2009. ACM, 2009

